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- Jumpers are scored on a mathematical basis and penalty faults that include knockdowns, disobediences and falls.
- In case of broken equipment, the rider may either continue without penalty or stop and correct difficulty in which case the rider will be penalized four faults.
- In case of loss of shoe, rider may continue without penalty or be eliminated.

Faults	
Error	Fault
Knockdowns	4
First disobedience anywhere on course	4
Second cumulative disobedience anywhere on course	4
Stopping to correct equipment	4
Disobedience	
Refusal	
Run-out	

Loss of forward movement

Unnecessary circling of course

Eliminations Error	Fault
Third cumulative disobedience anywhere on course	DQ
umping obstacle before it is reset or without signal to proceed	DQ
Starting before judges signal to proceed	DQ
Failure to enter the ring within one minute of being called	DQ
Failure to cross the starting line within 45 seconds after an audible signal to proceed	DQ
umping an obstacle before crossing the starting line unless said obstacle is designed as practice obstacle, or after crossing	
he finish line, whether forming part of the course or not	DQ
Off course	DQ
Rider and/or Pinto leaving the arena before finishing the course	DQ

Event:	M	10		-					]	Date: _	6-0	20-2	24					E
Class:	63	7								Pattern:								
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Exhibitor Number	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Total	Faults
1362	V	V	KD	1	1	-						1						4
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1153	1	V	V	1	V	1/												
1447	V	V	V	1	V	V												
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1362	V	V	1	V	V	1											31.9	12
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Judge's Signature:



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Rider and/or Pinto leaving the arena before finishing the course	DQ

Event:	0			1						Date: _								
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Exhibitor Number			3	4			7	8	9	10	11	12	13	14	15	16	Total	Faults
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Judge's Signature: \_

Error Knockdowns First disobedience anywhere on course Second cumulative disobedience anywhere on course Stopping to correct equipment Disobedience Refusal Run-out · In case of loss of shoe, Loss of forward movement rider may continue without penalty or be Unnecessary circling of course

**Faults** 

Error	Fault
Third cumulative disobedience anywhere on course	DQ
Jumping obstacle before it is reset or without signal to proceed	DQ
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Failure to enter the ring within one minute of being called	DQ
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Off course	DQ
Rider and/or Pinto leaving the arena before finishing the course	DQ

Event: _	Ψ_	/ 1							· · ·	Date: _		0	-	///	-				
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Exhibitor Number	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Total	Faults	
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Scoring	Faults Error	Fault	Eliminations	Б. 1
• Jumpers are scored on a mathematical basis	Knockdowns	4	Error  Third cumulative disobedience anywhere on course	Faul
and penalty faults that include knockdowns,	First disobedience anywhere on course	31	Jumping obstacle before it is reset or without signal to proceed	DO
disobediences and falls.	Second cumulative disobedience anywhere on course	31	Starting before judges signal to proceed	DO
<ul> <li>In case of broken equipment, the rider</li> </ul>	Stopping to correct equipment	4	Failure to enter the ring within one minute of being called	DO
may either continue without penalty or stop	Disobedience		Failure to cross the starting line within 45 seconds after an audible signal to proceed	DO
and correct difficulty in which case the rider will	Refusal Run-out		Jumping an obstacle before crossing the starting line unless said obstacle is designed as practice obstacle, or after crossing	
oe penalized four faults. In case of loss of shoe,			the finish line, whether forming part of the course or not	DO
ider may continue	Loss of forward movement		Off course	DO
vithout penalty or be liminated.	Unnecessary circling of course		Rider and/or Pinto leaving the arena before finishing the course	De

1	/ :	/	,						Pattern: DG 42								
1						/	/	/	/	/	12	13		/			
	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Total	Faults
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